

Primary Solutions



Teacher User Guide

This guide explains how teachers and school administrators can set up classes, add students and teachers, run arithmetic assessments, and use the Faster Fluency app.

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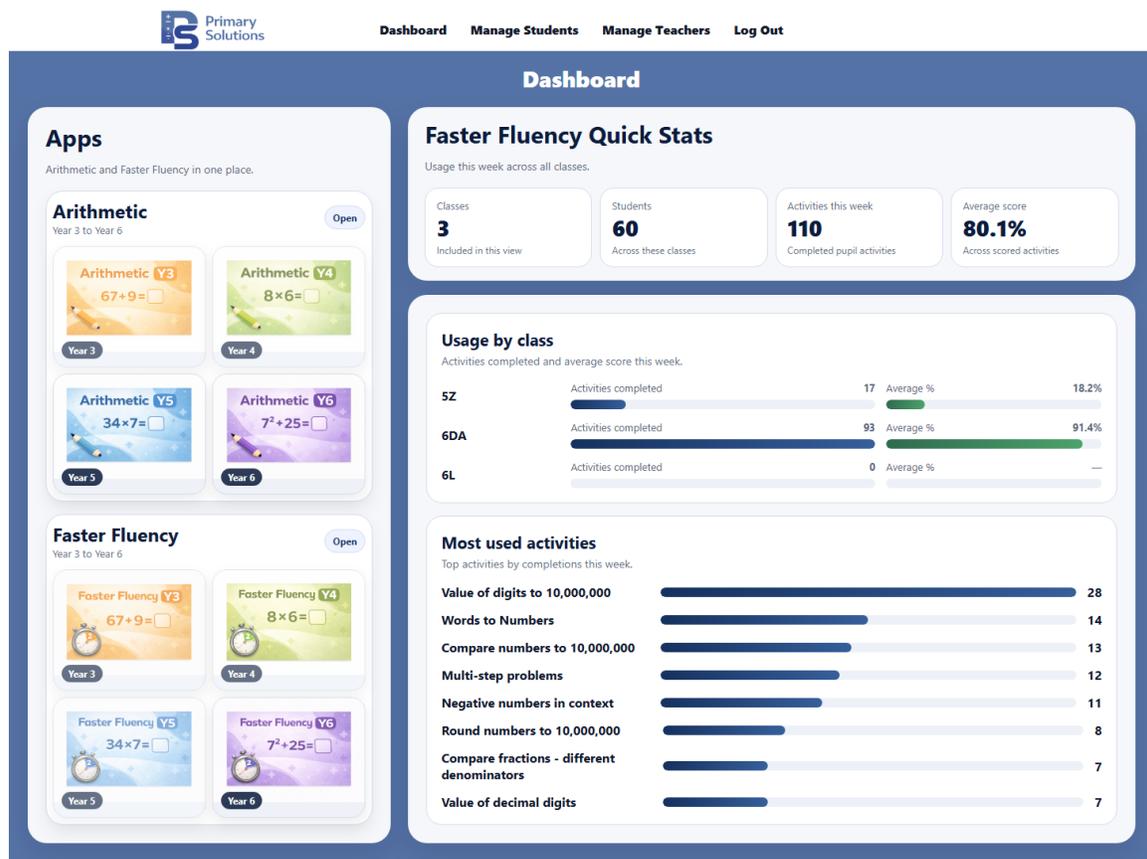
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1. Getting Started

After logging in, use the navigation menu at the top of the page to access the main areas of the platform.

- Dashboard – View activity usage and launch learning activities
- Manage Students – Create classes and add pupils
- Manage Teachers – Add teachers and assign classes
- Log Out – Securely exit the system

Tip: Most schools complete their initial setup in under 10 minutes.



2. Managing Teachers

1. Click 'Manage Teachers' in the top menu.
2. To create a new teacher in your school, enter the teacher's email address.
3. Click 'Create Teacher'.
4. The teacher will receive an email with login instructions.

Example – Managing teachers

Manage Teachers

Add a teacher

Create a teacher login for this school. We'll email them a setup link automatically.

Teachers

Tick boxes autosave.

TEACHER	ALL	5Z	6DA	6L	ACTIONS
[REDACTED]	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Owner
[REDACTED]	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="button" value="Delete"/>
[REDACTED]	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="button" value="Delete"/>

3. Creating Classes

1. Open 'Manage Students'.
2. Enter a class name in the New Class box.
3. Click 'Create'.

Manage Students

Primary School

Classes

Click a class to manage it.

New class

CLASS	STUDENTS	MANAGE
5Z	3	<input type="button" value="Open"/>
6DA	28	<input type="button" value="Open"/>
6L	29	<input type="button" value="Open"/>

4. Adding Students

Students can be added manually or uploaded using a spreadsheet.

Add Students Manually:

1. Enter the student's Username
2. Enter a Password (or leave blank to auto-generate)
3. Enter First Name and Surname
4. Select the Class
5. Click Create Student

Import Students Using CSV:

1. Download the template
2. Enter student details
3. Save the file
4. Upload using 'Choose File' and 'Upload CSV'

Example – Managing students

Create Students
Add students one-by-one or upload a CSV.

Username **Password**

First name **Surname** **Class**

Create student

[Download template](#) No file chosen **Upload CSV**

5. Assigning Apps

1. Open Manage Students.
2. Click Open next to a class.
3. Tick the apps you want to enable.
4. Click Enable for Class.

[-- Back to Manage Students](#)

Assign apps to all students in this class
Tick which apps you want to enable or remove for every student in 5Z.

Year 3 Faster Fluency Year 4 Faster Fluency Year 5 Faster Fluency Year 6 Faster Fluency
 Year 3 Arithmetic Year 4 Arithmetic Year 5 Arithmetic Year 6 Arithmetic

Enable for class **Remove for class**

6. Running Arithmetic Tests

1. Open the relevant Arithmetic year group tile.
2. Click 'New Test'.
3. Download the test paper and answer sheet.

Year 6 pupils normally complete the test in 30 minutes. You may shorten this time for younger year groups.

7. Entering Results

1. Open 'Result Input'.
2. Enter marks for each pupil.
3. Rename the sheet if needed (for example: Autumn Baseline).

The screenshot shows the 'Result Input' page with a table for entering marks. The table has columns for 'Pupil', 'Total', and questions 1 through 36. Each question column contains a grid of cells for entering marks, with a 'Summary' button for each pupil's row. The interface includes navigation tabs (Dashboard, Test, Result Input, Personalise), filters (Class: February, Date: 01/02/2026, Class: 6DA), and action buttons (New sheet, Delete sheet, Clear marks, Export results CSV).

Pupil	Total	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23*	24	25	26	27	28*	29	30*	31	32*	33	34	35	36
Summary	36	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	1	1	0	1	2	1	1	1	1	2	1	2	0	2	1	1	1	1	
Summary	12	0	1	1	1	1	1	1	1	1	1	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Summary	40	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	2	1	1	1	1	2	1	2	1	2	1	1	1	1	
Summary	38	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	0	2	1	1	1	1	2	1	2	1	2	1	1	1	1	
Summary	31	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	2	1	1	1	0	0	1	0	1	0	0	1	0	1	
Summary	35	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1	0	1	1	0	1	2	1	2	0	2	1	1	1	
Summary	39	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	2	1	1	1	1	2	0	2	1	2	1	1	1	1	
Summary	36	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	2	1	1	1	0	1	0	1	1	1	2	1	1	1	
Summary	26	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1	0	1	2	1	0	0	1	2	0	0	0	0	0	0	0	
Summary	18	1	1	1	1	0	1	1	0	0	0	1	1	1	0	0	1	0	1	1	1	1	2	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Summary	35	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	2	1	0	1	2	0	1	1	1	
Summary	27	1	1	1	1	1	0	1	1	1	1	1	1	0	1	1	1	0	1	1	1	0	0	1	1	0	1	0	1	2	1	0	0	0	0	1	1
Summary	20	1	1	1	1	1	1	1	1	1	1	0	1	1	0	1	1	1	1	0	0	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1
Summary	34	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	2	1	0	1	2	1	1	1	1

8. Personalised Tests

The Personalise page generates follow-up tests based on questions pupils answered incorrectly.

1. Select the class.
2. Choose the results sheet.
3. Generate for an individual pupil or the whole class.

Year 6 Arithmetic Tests - Personalise

Create individual or whole-class arithmetic test papers tailored to your pupils.

Individual

Class **5Z** Sheet **No result sheets yet** Pupil

[Download Test](#) [Download Answers](#)
[Download Summary](#) [Pupil Pack](#)

Whole class

Class **5Z** Sheet **No result sheets yet**

[Download Tests](#) [Download Answers](#)
[Download Summaries](#) [Pupil Packs](#)

9. Using Faster Fluency

Faster Fluency helps pupils develop speed and accuracy in key maths skills.

1. Students choose a strand (e.g. Number and Place Value).
2. They select an activity.
3. They answer 10 questions presented one at a time.

Faster Fluency – Year 6

Activities

Number and place value | Addition, subtraction, multiplication and division | Fractions

Number and place value 5 activities

- Words to Numbers
- Compare numbers to 10,000,000
- Value of digits to 10,000,000
- Round numbers to 10,000,000
- Negative numbers in context

10. Seeing Activity Overview

At the end of a task (also accessible through 'Recent Results'), an activity overview is shown

Dashboard Activities **Recent Results** Statistics

Faster Fluency – Year 6

Activity Summary

Repeat activity See all activities

Negative numbers in context
Sat Mar 7 09:08:31 2026

Accuracy: 9 / 10 Avg sec / q: 12.8

Question	Your answer	Correct	Result
1. Sofia's bank balance was £-238. They paid in some money and the balance became £501. How much did the balance change by?	739	739	Correct
2. Hannah's bank balance was £-108. They paid in some money and the balance became £755. How much did the balance change by?	863	863	Correct
3. In a hospital, a lift goes from floor -2 to floor 24. How many floors does it move?	26	26	Correct
4. Isaac's bank balance was £-19. They paid in some money and the balance became £647. How much did the balance change by?	666	666	Correct
5. In an office building, a lift goes from floor 2 to floor -4. How	6	6	Correct

11. Viewing Statistics

- View performance across classes
- Filter by class or pupil
- Compare pupils
- Switch between chart and table views

Dashboard **FF Stats** Targets Recent Results

Faster Fluency Statistics

Section A

Class: All classes

Child (optional): All children in selection

Section B (optional comparison)

Compare: Off Class: All classes

Child (optional): All children in selection

Activity overview
All classes

Strand: All Results from: All-time

Chart Table

Activity	Attempts	Average %	Ave time (s)
Words to Numbers	33	70.2 Target 50%	14.8 Target 6
Compare numbers to 10,000,000	59	94.6 Target 50%	2.7 Target 6
Value of digits to 10,000,000	43	97.7 Target 50%	3.5 Target 6